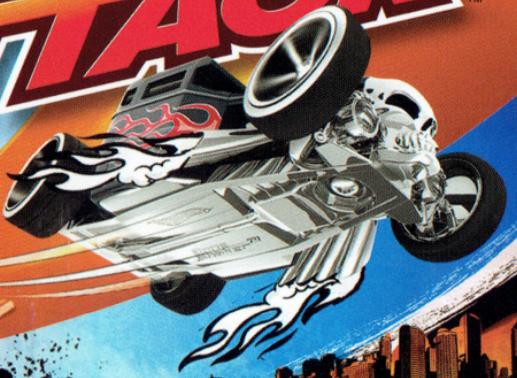


Wii™

Hot Wheels

TRACK ATTACK™



INSTRUCTION BOOKLET

PLEASE CAREFULLY READ THE WII™ OPERATIONS MANUAL COMPLETELY BEFORE USING YOUR WII HARDWARE SYSTEM, GAME DISC OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠ WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions Eye or muscle twitching Altered vision
Loss of awareness Involuntary movements Disorientation

- To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

⚠ WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

⚠ CAUTION - Motion Sickness

Playing video games can cause motion sickness in some players. If you or your child feel dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

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REV-E



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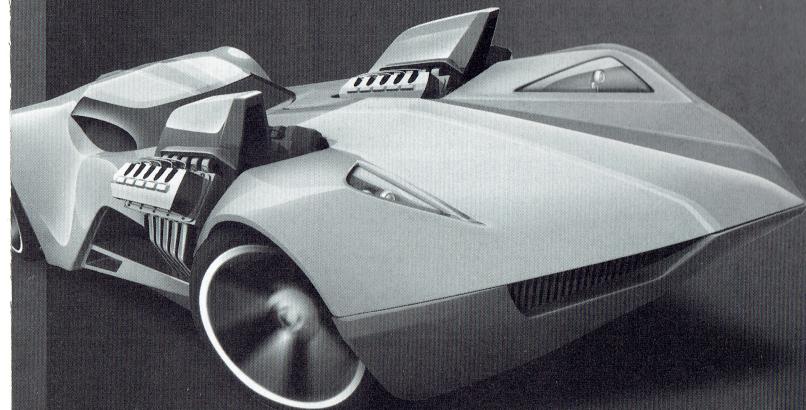
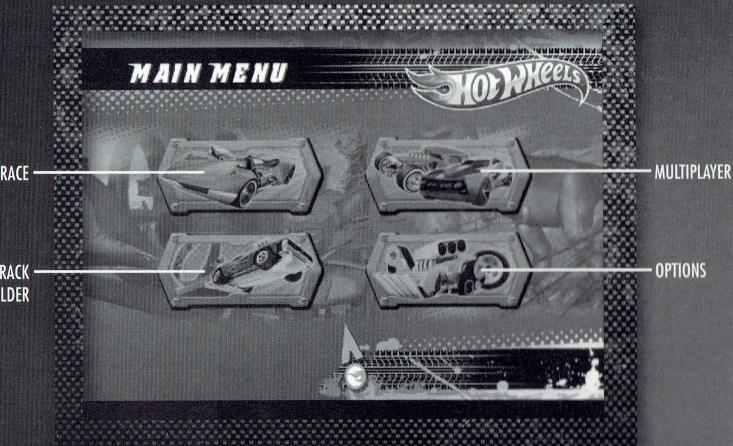


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GETTING STARTED

On the Hot Wheels Track Attack™ title screen press the A Button to go to the Main Menu. Use the Wii Remote or the +Control Pad to choose Race, Multiplayer, Track Builder or Options.



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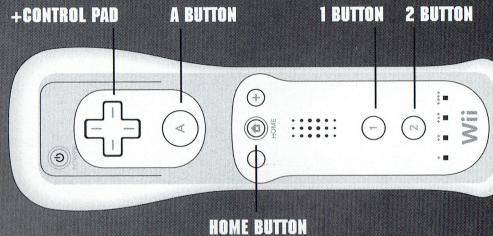


CONTROLS

Menu Navigation

You can navigate all menus using the Wii Remote or the +Control Pad. Point to a menu item with the cursor and press the A Button to select.

You can also highlight menu items by using the +Control Pad to make your selection and confirm by pressing the A Button. Press the B Button to cancel your selection and return to the previous menu.



RACE CONTROLS

Wii Wheel

B - BOOST
[HOLD TO ACTIVATE]

STEER LEFT
AND RIGHT
[ACCELEROMETER]

PAUSE

BRAKE / E-BRAKE
ACCELERATE

SWITCH CAMERA

3



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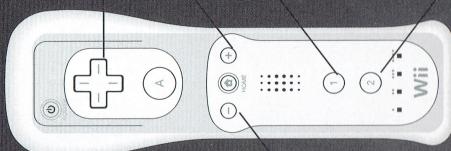
D-Pad

LEFT/RIGHT = STEER LEFT AND RIGHT

PAUSE E-BRAKE/REVERSE

BOOST [HOLD TO ACTIVATE]

ACCELERATE

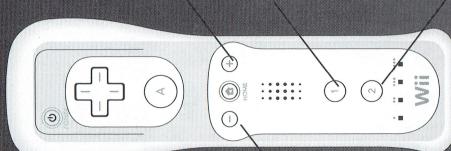


Tilt

STEER LEFT AND RIGHT [ACCELEROMETER]

PAUSE E-BRAKE/REVERSE

ACCELERATE



ENVIRONMENT SELECT

Use the Wii Remote to select an environment to race in. You can also use the +Control Pad to highlight an environment and select by pressing the A Button.

At the beginning you'll only have access to one area — Big Air Beach. As you compete in events you'll unlock access to all four environments — Big Air Beach, Road Rally Rainforest, Mad Dash Desert and Stunt City.

After you select an environment and an event, it's time to choose your Hot Wheels™ ride. For more information on Car Select, check out the Car Select section of this manual.



EVENT TYPES

In Race mode you'll compete in awesome environments against computer-controlled opponents and the clock. Watch out for rampaging monsters! There are 5 different kinds of events in race mode.

- **Circuit Race**

Reach the finish line first! Keep an eye out for hidden tokens and secret routes!

- **Hot Lap**

Try to set the fastest time possible in a single lap.

- **Elimination**

Stay out of last place! — One racer will be eliminated at the end of each of 3 laps.

- **Checkpoint**

Slalom time! Pass through as many checkpoints as you can on the way to the checkered flag.

- **Token Grab**

Get ready for outrageous arena action! In Token Grab events you'll perform intense stunts to collect as many tokens as possible before the clock runs out.

In Race mode you'll race in different types of events as you progress through the game, starting with the Bayside Race in the Big Air Beach.

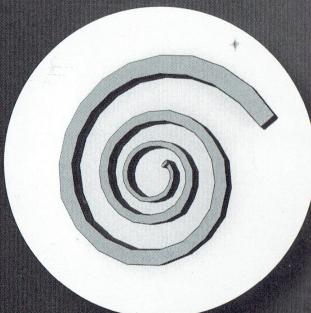


When you're racing, watch out for 4 types of action pads that will affect your vehicle's performance when you drive over them.

- Speed Pad – Gives your car a burst of speed.



- Spin Pad – Makes your car spin out. Try using these to bump your opponents out of the way!



- Flip Pad – Flips your car into the air, end over end. Try to use these pads to get ahead of your opponents

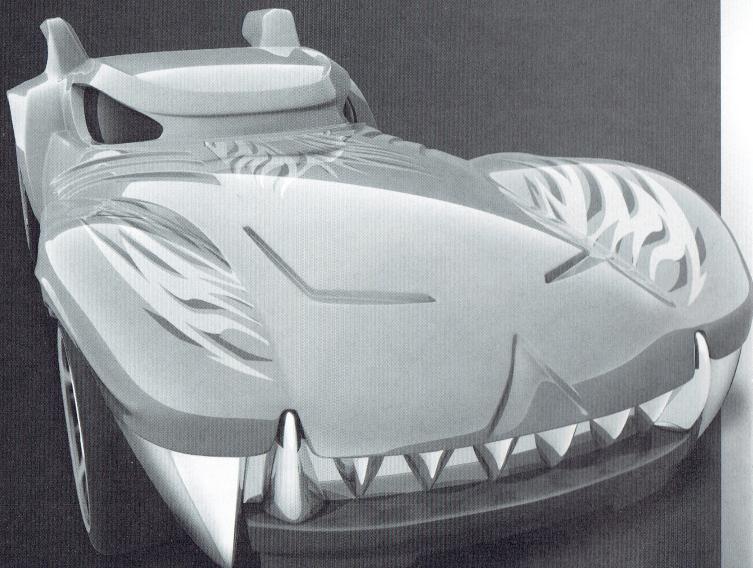


- Slow Pad – Watch out for these. They will slow you down.



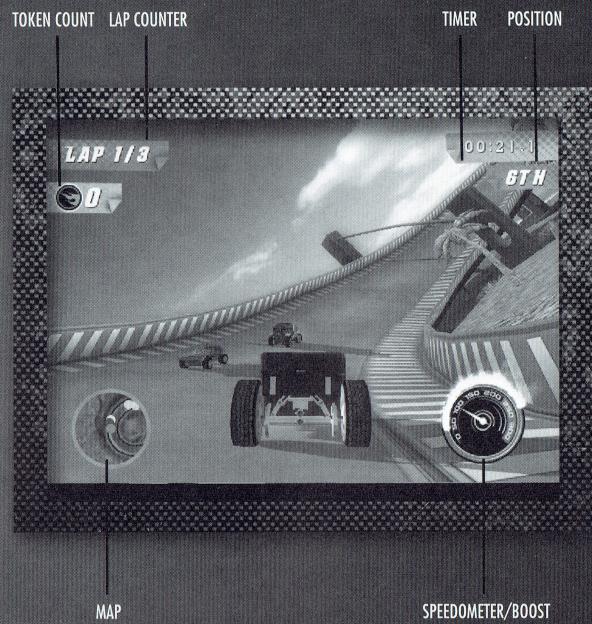
CAR SELECT AND UPGRADE

This is your garage where you can choose some of the hottest Hot Wheels™ for racing! At first you'll only have a few choices, but the more you race, the more vehicles you'll unlock. Use the + Button, - Button, or select the left and right arrows to view more cars. Select the car you want to drive by using the +Control Pad or pointing the cursor at it. Confirm your selection by pressing the A Button. You can change up your vehicle's paint job simply by selecting the options at the bottom of the screen with the Wii Remote. Once you've earned some Tokens, you can upgrade your performance options here too! You can trick out your car with upgrades to top speed, acceleration, handling and turbo boost. When you're satisfied with your vehicle, select the check mark to race.



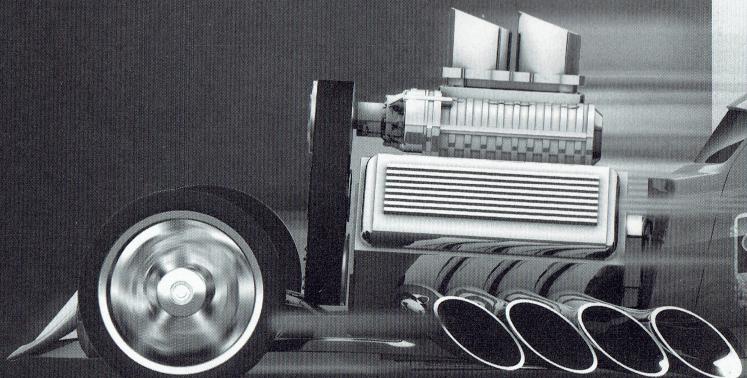
DISPLAY

Here you see the different elements of the display shown in all racing events.



TOKENS

As you compete in all events you'll unlock more vehicles, events and track pieces. You'll also earn tokens that you can use to buy upgrades to your ride.



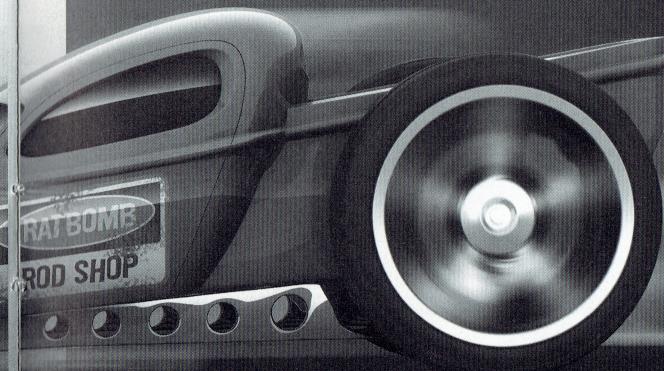
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TROPHIES

You can win trophies for a variety of achievements in Hot Wheels Track Attack™, and then show them off in the Hot Wheels Racing Circuit™ 3D online game. Check out the trophies you've earned by selecting the trophy icon on the Environment Select menu.

Your list of trophies is displayed. To the right of the trophies you have earned is a 10 digit code that you can enter into the Hot Wheels Racing Circuit™. Each code begins with the letters HWRCVG.

To enter your trophy into Hot Wheels Racing Circuit™, you must first be a registered racer. Connect to Hot Wheels Racing Circuit™ using a computer with internet access by navigating to www.HotWheelsRacingCircuit.com. Follow the instructions to enter your trophy codes. Make sure you enter all 10 digits of your code.

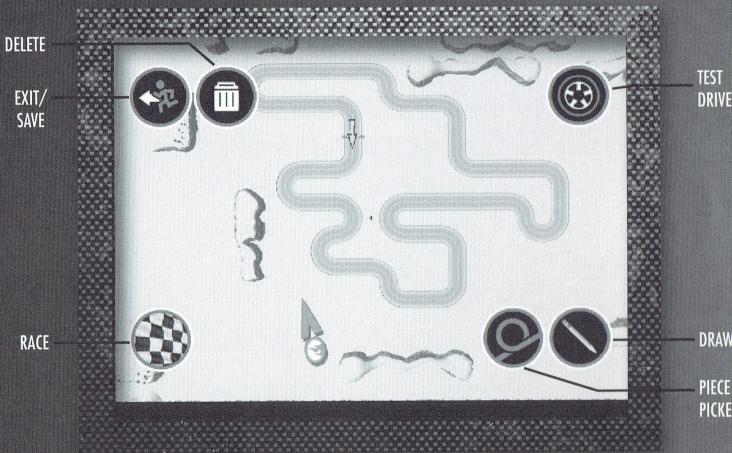


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TRACK BUILDER

The Track Builder lets you build your own intense tracks full of loops, jumps and stunts, then race against computer controlled opponents or against your friends in Multiplayer mode.

To get started, select an area in which you would like to build your track, then select a slot to store your track. Select the slot you would like to use with the Wii Remote or highlight the slot using the +Control Pad and confirm your selection by pressing the A Button.



When you enter the Track Builder you can start building a track right away by just drawing on the screen with the Wii Remote by pressing the A Button and making a loop. Release the A Button when the loop is closed. The Track Builder will automatically connect the ends of your track. If you don't like what you've drawn, just select the trash icon to delete it and start over. If you want to draw more track, select the pencil icon using the Wii Remote.

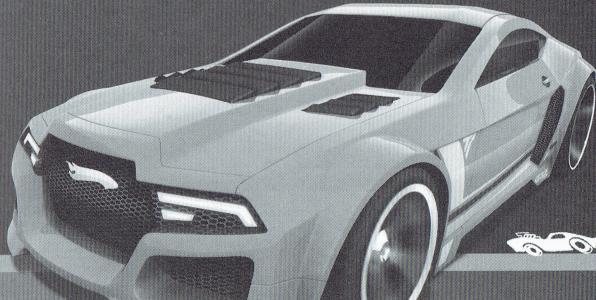
Now that you've got your basic track laid out, it's time to add some loops, jumps, curves and other cool pieces by using the piece picker. To enter the piece picker select the loop icon, and then choose the track piece you'd like to add to your track.

Drag the piece you've selected onto your track. The Track Builder will automatically let you know where you can place each piece. When the piece you want to place is surrounded by a red grid, you cannot place it in the area you have selected. Try moving the piece to another part of your track. When the grid turns green you can place the piece on your track simply by pressing the A button. You can then continue to add the same piece to other parts of your track again or return to the Piece Picker to select another track piece.

When you're ready to try out your track select the wheel icon. Your test drive will begin. If you'd like to return to the Track Builder press the + Button.

Ready to take on some opponents? Select the checkered flag icon to race 3 laps against 5 computer-controlled competitors.

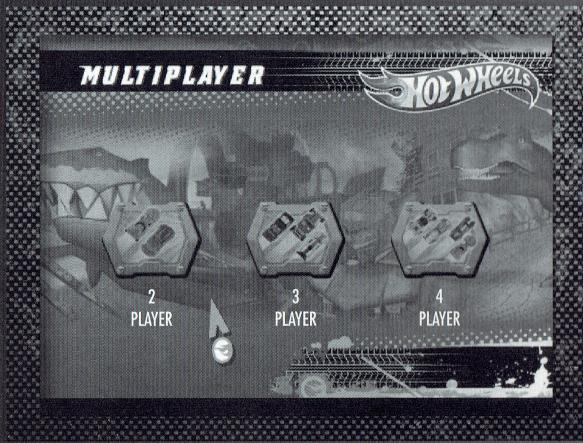
To exit the Track Builder or save the track you've created select the exit button.



LOCAL MULTIPLAYER

To race against your friends, select the Multiplayer option from the main menu. Next select how many players will be competing using the Wii Remote or the +Control Pad. Confirm your choice by pressing the A Button.

Each player racing should press the A button to join the game, and then choose a vehicle and paint job by using the +Control Pad and confirm by pressing the A Button.

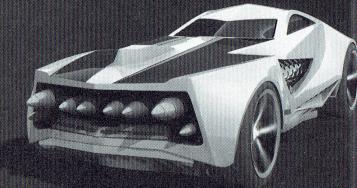
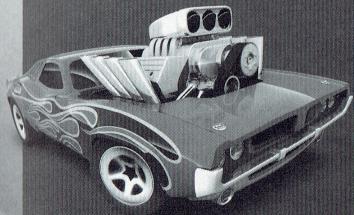


Once all players have joined the game, the host player will select an event and an area for the race. Event types are as follows:

- **Circuit Race** – A competitive event for 2-4 players that follows the same rules as Single Player Race events. Be first across the finish line to win!

- **Elimination** – For 2-4 players following the same rules as Single Player Elimination events. The number of Laps is determined by number of participants (i.e. Number of Participants + 1). At the end of each lap, the player in last place is eliminated. Finish in first place and knock out your opponents!
- **Token** – An event for 2-4 players following similar rules as Single Player Token Grab events. Grab as many tokens as possible within the time limit. The winner is the player with the most tokens.
- **Custom Circuit** – For 2-4 Players. Race on tracks you've created in the Track Builder.
- **Team Race** – 4 Players only! Players are split up into 2 teams of 2 (red and blue) and then race following similar rules to Single Player Race Mode. Score points based on positioning. The team with the most points wins

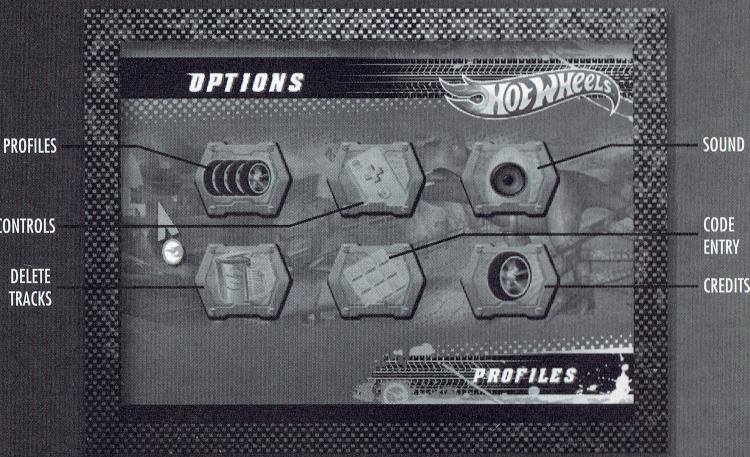
Once the host has selected an area and an event, then all players must select a vehicle to race from the Car Select menu. Once all players have selected a vehicle, the race will begin!



OPTIONS

The Options menu is the place to create, select or delete a profile, adjust the controls, change the audio settings, delete ALL of the tracks you have created, or view the game credits

The options menu is also where you can enter any secret codes you might have to unlock cool bonuses.



Secret Codes

Got a secret code to enter? Select Options from the Main Menu and then choose the Codes option. Enter your codes to unlock cool secret stuff.

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In the unlikely event of a problem with your product ("Product"), you may only need simple instructions to correct the problem. Please contact the THQ Inc. ("THQ") Customer Service Department at (818) 880-0456 or on the web at <http://www.thq.com> before returning the Product to a retailer. Live Customer Service Representatives are available to help you Monday through Friday 9am to 5pm PST or you can use our automated systems by phone or on the web 24 hours a day, 7 days a week. Please do not send any Product to THQ without contacting us first. Your 5 digit Product Code is 30386. Please use this code to identify your Product when contacting us.

Limited Warranty

THQ warrants to the best of THQ's ability to the original consumer purchaser of the Product that the medium on which the Product is recorded shall be free from defects in materials and workmanship for a period of ninety (90) days from the original date of purchase. The Product is sold "as is," without express or implied warranty of any kind, and THQ is not responsible for any losses or damages of any kind resulting from use of this Product. If a defect occurs during this ninety (90) day warranty period, THQ will either repair or replace, at THQ's option, the Product free of charge. In the event that the Product is no longer available, THQ may, in its sole discretion, replace the Product with a Product of comparable value. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to THQ's satisfaction, that the product was purchased within the last ninety (90) days.

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THQ Inc.
Customer Service Department
29903 Agoura Road
Agoura Hills, CA 91301

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